


```

        write(6,*) '                                ' ! 019.2
        write(6,*) '===== ' ! 019.3
        write(6,*) 'Prof. Duc T. Nguyen; January 1, 2010' ! 019.4
        write(6,*) '===== ' ! 019.5
        write(6,*) '                                ' ! 019.6
    endif ! 019.7
c----- ! 020
c  call MPI_BARRIER(MPI_COMM_WORLD, ierr) ! 021
c  call MPI_SEND(num,1,MPI_INTEGER,i_destination,1,MPI_COMM_WORLD, !
022
c  $ierr) ! 023
c  call MPI_RECV(num,1,MPI_INTEGER,master,mtype,MPI_COMM_WORLD, !
024
c  $status,ierr) ! 025
c----- ! 026
    idum=0 ! 027
    sum=0.d0 ! 028
    do 1 i=1,num,1 ! 029
        a(i)=drand(idum) ! 030
        sum=sum+a(i) ! 031
        if (i .le. 10) then ! 032
            write(6,*) 'i,a(i) = ',i,a(i) ! 033
        elseif (i .gt. 10) then ! 034
            write(6,*) 'skip printing too many random numbers !' ! 035
        endif ! 036
1    continue ! 037
c ! 038
    open (unit=7, file='K.INFO', status='old', form='formatted') ! 039
c  open (unit=6, file='out1', status='old', form='formatted') ! 040
    read(7,115) title ! 041
115  format(a60) ! 042
c+++++
c  read(7,28) intnum,floatnum,expnum,characstring
c28  format(i5, f10.2, e10.3, a15)
c 25  -127.85 +4.267+02 Bill Gate
c234567890123456789012345678901234567890
c+++++
    write(6,115) title ! 043
c ! 044
    memory_need=2*num ! 045
    allocate ( ia(memory_need), a11(memory_need,memory_need), ! 046
$        a22(num,num) ) ! 047
    do 2 i=1,memory_need,1 ! 048
        ia(i)=i ! 049
2    continue ! 050
    deallocate(a11,a22) ! 051

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```

call dummy1(num,memory_need,a,sum_real) ! 052
write(6,*) 'sum_real= ', sum_real ! 053
c----- ! 054
    num_workers=np-1 ! 055
    biggest_local=0.d0 ! 056
c.....each processor (master and workers) will: ! 057
c.....generate its own portions of random (real) numbers ! 058
c.....then, it will find its own local maximum number ! 059
    do 11 i=me+1, num, np ! 060
        b(i)=drand(idum) ! 061
        if ( b(i) .gt. biggest_local ) biggest_local=b(i) ! 062
        write(6,*) 'processor id# ',me, 'i,b(i) = ',i,b(i) ! 062.1
        write(6,*) 'processor id# ',me, 'biggest_local = ', biggest_local ! 062.2
11 continue ! 063
c ! 064
c..... each worker will send its own local maximum to the master ! 065
    if ( me .gt. 0) then ! 066
        mtype=from_worker ! 067
        call MPI_SEND(biggest_local,1,MPI_DOUBLE_PRECISION,master,mtype ! 068
        $,MPI_COMM_WORLD,ierr) ! 069
        write(6,*) 'sent by worker # ',me, ' biggest_local= ',biggest_local ! 069.1
c..... the master processor will receive local maximum ! 070
c..... (from each worker) ! 071
c..... and then, comparing amongst all local max to find/print ! 072
c..... global max ! 073
        elseif ( me .eq. 0) then ! 074
            biggest_global=biggest_local ! 075
            mtype=from_worker ! 076
            write(6,*) 'processor id # ',me, ' biggest_local= ',biggest_local ! 076.1
            do 60 i=1,num_workers,1 ! 077
                isource=i ! 078
                call MPI_RECV(biggest_local,1,MPI_DOUBLE_PRECISION,isource,mtype, ! 079
                $MPI_COMM_WORLD,status,ierr) ! 080
                if (biggest_local .gt. biggest_global) biggest_global=biggest_local ! 081
60 continue ! 082
        write(6,*) 'amongst local max, the global max is ',biggest_global ! 083
c-----
c
c.....the following subroutine demonstrates how to use powerful/ ! 083.1
c.....standard STREAM I/O features available in FORTRAN'2003 ! 083.2
c
    call learnstreamio ! 083.3
c-----
    endif ! 084
c ! 085
    write(6,*) 'processor id# ',me, 'out of ',np, ' is alive' ! 086

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call MPI_FINALIZE(ierr)                                ! 087
c-----                                                ! 088
stop                                                    ! 089
end                                                      ! 090
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%                ! 091
subroutine learnstreamio                               ! 091.01
c
c.....purpose: learn/demonstrate how to use powerful "stream i/o"      ! 091.02
c              in fortran-2003                                         ! 091.03
c.....stored at: cd ~/cee/*odu*class*/learn*stream*.f
c.....notes:   to compile this program, just type f90 learn*stream*.f
c              to execute this program, just type ./a.out >&! out1 &
c
IMPLICIT REAL*8(A-H,O-Z)
DIMENSION A(1000,1000), IAA(1000000), ibb(1000000)

OPEN(UNIT=92, FILE="aaa.demo", STATUS="OLD", ACCESS="STREAM") !
091.04

write(6,*) ' Duc T. Nguyen, January 1, 2010'               ! 091.05

c
c.....generate 2-d real array a(-,-), and 1-d integer array iaa(-)
c
do 1 i=1,1000
iaa(i)=i+1
do 2 j=1,1000
a(i,j)=i+j
2 continue
1 continue
c
c.....using the default FORM="UNFORMATTED" stream i/o WRITE, available
c.....(and standardize) in FORTRAN'2003
c
write(92) ((a(i,j),j=1,1000),i=1,2)                      ! 091.06
inquire (unit=92,POS=mypos)                              ! 091.07
write(6,*) 'mypos after writing 2000 double pre numbers = ',mypos! 091.08
write(92) (iaa(i),i=1,500)                                ! 091.09
inquire (unit=92,POS=mypos)                              ! 091.10
write(6,*) 'mypos after writing 500 integer numbers = ',mypos ! 091.11
write(6,*) 'iaa(40-60) = 41,42,...,61 = ',(iaa(i),i=40,60)

c
c.....using the default FORM="UNFORMATTED" stream i/o READ, available
c.....(and standardize) in FORTRAN'2003
c
```

```

        read(92,pos=16001) (ibb(i),i=1,20)                                ! 091.12
        write(6,*) 'ibb(1-20) = 2, 3, 4,...,21 = ',(ibb(i),i=1,20)        ! 091.13
c.....each integer = 4 bytes; and each real/double precision = 8 bytes
c.....thus, calculated position POS = 16161
        read(92,pos=16161) (ibb(i),i=41,60)                                ! 091.14
        write(6,*) 'ibb(41-60) = 42,43,...,61 = ',(ibb(i),i=41,60)        ! 091.15
c
        return
        end
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c OUTPUTS of the above testing program (using FORTRAN'2003 STREAM I/O) are
shown below:
c Duc T. Nguyen, January 1, 2010
cmypos after writing 2000 double pre numbers = 16001
cmypos after writing 500 integer numbers = 18001
ciaa(40-60) = 41,42,...,61 = 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57
c58 59 60 61
cibb(1-20) = 2, 3, 4,...,21 = 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20
c21
cibb(41-60) = 42,43,...,61 = 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58
c59 60 61
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
        subroutine dummy1(num,memory_need,a,sum_real)                      ! 092
        implicit real*8(a-h,o-z)                                           ! 093
        dimension a(*)                                                       ! 094
        sum_real=0.d0                                                       ! 095
        do 1 i=1,num,1                                                      ! 096
            sum_real=sum_real+a(i)                                           ! 097
1        continue                                                           ! 098
        return                                                               ! 099
        end                                                                 ! 100
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
c%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
! 101

```

c Lines #001-006:

c In FORTRAN, if a character "c" is typed in column1, then the line will be
c treated like a "comment" statement.

c

c Line #007:

c In FORTRAN, all "executable" statements should be typed between column
c numbers 7 through 72. Any "real" array should be named with the first
c character as a, b, c, ..., h, and o, p, q, ..., z. Any "integer" array
c should be named with the first character as i,j,k,l,m,n.
c This statement implies that each real number will need 8 bytes to store

c (in double precision). Similarly, a statement:
c implicit real*4(a-h,o-z) implies that each real number will need 4 bytes
c to store (in single precision).

c Line #008:
c This include statement "MUST" always be followed the implicit statement
c for any MPI/FORTRAN application code

c Line #009 (also see lines # 041-043):
c This statement is necessary only if the user want to read (or write)
c a title heading, with upto 80 characters (also see lines # 041-043)

c Lines # 010-013:
c Numerical values of certain variables can be defined/given/assigned by
c the parameter statements.

c Line # 014:
c Maximum dimension (or size) for certain arrays are defined by the
c "dimension" statement. Note that the value of "num" must already be
c earlier defined (through the parameter statements)

c Line # 015 (also see lines # 045-047):
c This is one of the "very useful" features in FORTRAN-90, for which
c the users can declare some arrays for "dynamic storage allocation" purposes.
c The actual, exact "dimension" for these arrays do NOT have to be declared
c in the begining (such as arrays defined on line # 014). These "exact"
c "dimension" needed can be declared "later on", whenever the user knows
c exactly how much memory storage one needs for these arrays (also see
c lines # 045-047)

c Lines # 017-019:
c These 3 "special" MPI/FORTRAN statements "MUST" be defined in any MPI
c application codes (and should be inserted right after dimension statements).
c The variable "np" on line # 019 represents (Number of Processors". Thus,
c if 3 processors are used, then np will be assigned the value 3 by the system.
c The variable "me" on line # 018 will have the values (assined by the computer
c system) 0,1,2, ..., np-1. This variable "me" will play a CRUCIAL role in
c any MPI application codes.

c
c It should be emphasized here that all processor ID # = 0,1,2, ..., np
c will execute the same application code. However, depending on the algorithms,
c the user will have direct control of deciding "WHICH processor ID" will
c execute on "WHAT portions of the code" etc..., through the usage of variable
c "me" (also refer to lines # 060-063)

c Lines # 019.1-019.7:

c Only the "master" processor (me=0) will execute this block of statements,
c which basically print out some output message [any desired output message
c can be placed inside (open/close) single quotes].

c Lines # 020-026:

c There are about 10-20 "special, parallel" MPI constructs that are very
c commonly used in any application codes. Amongst these MPI statements,
c however, BARRIER, SEND and RECV are probably the most important ones to
c be used. Basically, BARRIER statement will make sure that all processors
c have to arrive at this statement, before they can proceed to execute
c subsequent statements of the application code. SEND statement will send
c a message (such as an integer/real variable, or integer/real arrays) from
c one processor to another (specified) processor. Important argument lists
c are explained as following:

c 1-st Argument = name of a variable (or array)
c 2-nd Argument = the "dimension" associated with this variable (or array)
c 3-rd Argument = the variable (or array) must be defined as INTEGER, or
c REAL (or DOUBLE PRECISION)
c 4-th Argument = send to WHICH processor ??
c 5-th Argument = message type #
c 6-th Argument = user does NOT need to know !
c 7-th Argument = user does NOT need to know !

c
c RECV statement can be used for RECEIVING a message. Important argument
c lists are explained as following:

c 1-st Argument = name of a variable (or array)
c 2-nd Argument = the "dimension" associated with this variable (or array)
c 3-rd Argument = the variable (or array) must be defined as INTEGER, or
c REAL (or DOUBLE PRECISION)
c 4-th Argument = receive from WHICH processor ??
c 5-th Argument = message type #
c 6-th Argument = user does NOT need to know !
c 7-th Argument = user does NOT need to know !
c 8-th Argument = user does NOT need to know !

c
c The user does NOT need to know about the 2 argument lists of the MPI
c BARRIER statement.

c Lines # 027-037:

c The purpose of this block of FORTRAN statements are:
c to show the "syntax" of "do" loop (see line # 029), the integer index "i"
c will have the values from 1 through num (=10), with the increment of 1.
c Lines # 027, and # 030 show how to use "built-in" library function to
c generate a real random number (between 0.00 and 1.00).
c to show the "syntax" of "IF" statement (see lines # 032, # 034, and # 036)
c to show the "syntax" of writing/printing some intermediate output variables.

c Lines # 038-044:

c Input (read), and output (write) data files can be used through the "open"
c statements on line # 039 and line # 040, respectively.

c Lines # 045-050:

c At this moment, the user knows "exactly" how much memory space that he/she
c needs to allocate (or assign) to INTEGER array ia(-), REAL arrays a11(-,-),
c and a22(-,-). Thus, request to allocate memory space was done on line # 046-
c # 047.

c Line # 051:

c Assuming that at this stage the user does NOT need the arrays a11(-,-), and
c a22(-,-) any more, hence he/she can request to DELETE all memory spaces
c allocated to these 2 arrays, through the DEALLOCATE statement.

c Lines # 052-054:

c A subroutine dummy1 is called by the main program, in order to perform a
c certain task. In this example, the first 3 argument lists are "INPUT"
c to this subroutine, and the 4-th argument list (= sum_real) provide the
c "OUTPUT" from this subroutine.

c Line # 055:

c Since in this example np = Number of Processors = 3, hence processor ID#0
c will be the "master" processor, and processor ID# 1, #2 are considered
c as "worker" processors.

c Lines # 056-063:

c Each processor will generate its own random numbers, and also compute/print
c its own (local) maximum number (amongst its own random numbers). The most
c important statement for this block is shown on line # 060 (please pay
c attention to variable "me").

c For the "master" processor (such as me=0), it will generate random numbers
c corresponding to the do-loop integer index i = 1, 4, 7, and 10 (the increment
c for index i is np = 3).

c For the "worker" processor (such as me=1), it will generate random numbers
c corresponding to the do-loop integer index i = 2, 5 and 8.

c For the "worker" processor (such as me=2), it will generate random numbers
c corresponding to the do-loop integer index i = 3, 6 and 9.

c Also, all 3 processors (such as the "master" processor me=0, and "slave"
c processors me=1, 2) will compute its own local maximum value (stored in
c variable name biggest_local)

c

c Lines 064-069.1:

c Upon completion its task, each "slave" worker will send its own local maximum
c to the "master" processor.

c

c Lines 070-085

c The "master" will receive all "slaves" local maximum values, and it will
c compare all these local maximum (including the "master's" own local maximum),
c in order to identify , and print the global maximum (stored in variable name
c biggest_global).

c

c Line 086

c All (master and slave) processors will print out a message before exiting.

c

c Lines 087-091

c This MPI_FINALIZE(ierr) "must" be placed before the program stops

c

c Lines 092-101

c This subroutine just computes some dummy works, such as calculating
c the summation of a given 1-D real array