

# Fundamentals of Engineering Review

- Richard L. Jones
- Math Review
- Differential Calculus

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## Derivatives

- Define derivatives
- Rules for finding derivatives
- Applications for derivatives
  - Local extrema
  - Rates of change
  - Approximating change

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## Definition

$$f'(x) = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

$$f'(x) = D_x(f(x)) = \frac{df(x)}{dx}$$

means derivative with respect to x

Interpreted as:

- Slope of a tangent line
- Rate of change of the value of a function

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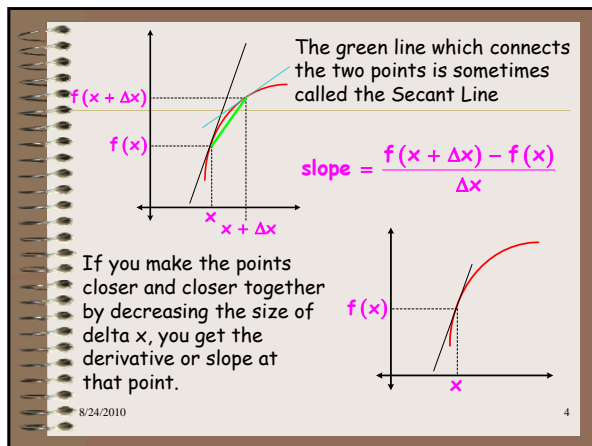
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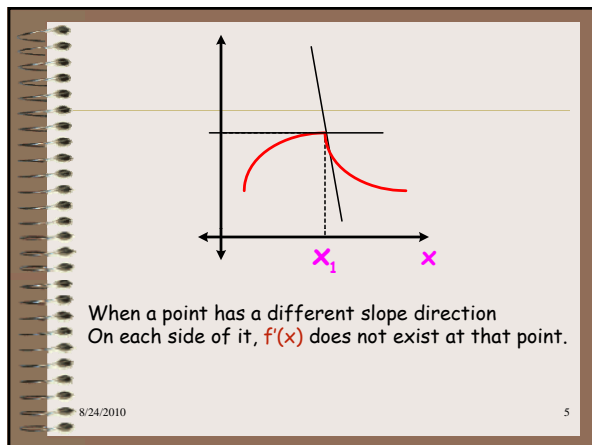
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## Finding derivatives

⇒ **Linearity**

$$d_x (a \cdot F(x) + b \cdot G(x)) = a \cdot d_x (F(x)) + b \cdot d_x (G(x))$$

⇒ **Power rule**

$$D_x (x^r) = r x^{r-1}$$

**Example**

$$D_x (x^3) = 3x^2$$

$$D_x (\sin x) = \cos x \quad D_x e^x = e^x$$

$$D_x (\cos x) = -\sin x \quad D_x (\ln x) = \frac{1}{x}$$

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## Finding derivatives cont)

⇒ **Product rule**

$$D_x (f(x) \cdot g(x)) = f'(x)g(x) + f(x)g'(x)$$

e.g.  $D_x (x^2 \sin x) = 2x(\sin x) + x^2(\cos x)$

⇒ **Quotient rule**

$$D_x \left( \frac{f(x)}{g(x)} \right) = \frac{f'(x)g(x) - f(x)g'(x)}{g(x)^2}$$

e.g.  $D_x \left( \frac{x^2}{\sin x} \right) = \frac{2x \sin x - x^2 \cos x}{(\sin x)^2}$

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## Finding derivatives cont)

⇒ **Chain rule: Used for composite functions**

$$D_x (f(g(x))) = f'(g(x)) \cdot g'(x)$$

assign some variable names

$$u = g(x) \Rightarrow \frac{df(u)}{dx} = \frac{df'(u)}{du} \cdot \frac{du}{dx}$$

e.g.  $D_x (\sin x)^3 = 3(\sin x)^2 \cos x$

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## Combining some rules

$$\begin{aligned} D_x (\sqrt{x^2 + 2x + 1}) &= D_x (x^2 + 2x + 1)^{\frac{1}{2}} \\ &= \frac{1}{2} (x^2 + 2x + 1)^{-\frac{1}{2}} (2x + 2) \\ &= \frac{(x + 1)}{(x^2 + 2x + 1)^{\frac{1}{2}}} \end{aligned}$$

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## Combining rules cont)

$$\begin{aligned} D_x [(\sin 2x) \cdot \ln(x^2 + 1)] &= D_x (\sin 2x) \cdot \ln(x^2 + 1) \\ &\quad + \sin 2x \cdot D_x [\ln(x^2 + 1)] \\ &= (2) \cos 2x \cdot \ln(x^2 + 1) \\ &\quad + \sin 2x \left[ \frac{1}{x^2 + 1} \right] (2x) \end{aligned}$$

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## One more example

$$\begin{aligned} D_x (\ln \pi) &= \frac{1}{\pi} \cdot D_x (\pi) \\ &= \frac{1}{\pi} \cdot 0 \\ &= 0 \end{aligned}$$

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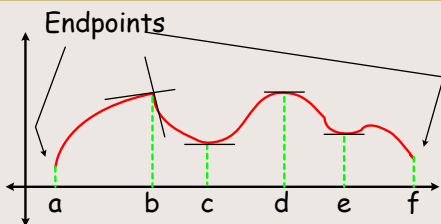
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## Extrema



One application is when the maxima or minima points of a function are desired. These points are the extrema a function.

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## To find the maxima or minima

- Find the critical numbers
- Decide what happens there
- Check the endpoints

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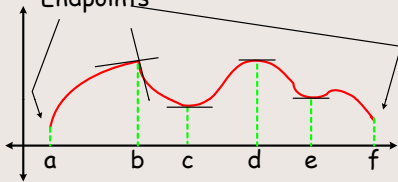
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### Endpoints



One way of finding the maximum or minimum points is to find the HORIZONTAL tangent locations (not including the endpoints)

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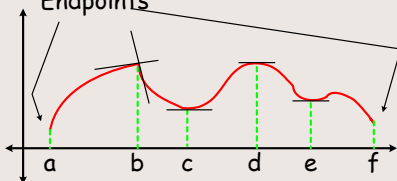
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### Endpoints



Maxima or minima occur where:

$f'(x)=0$  or  $f'(x)$  does not exist,  
as well as at the endpoints where  
 $f'(x)$  is not possible.

These points are  
called the  
"Critical numbers"

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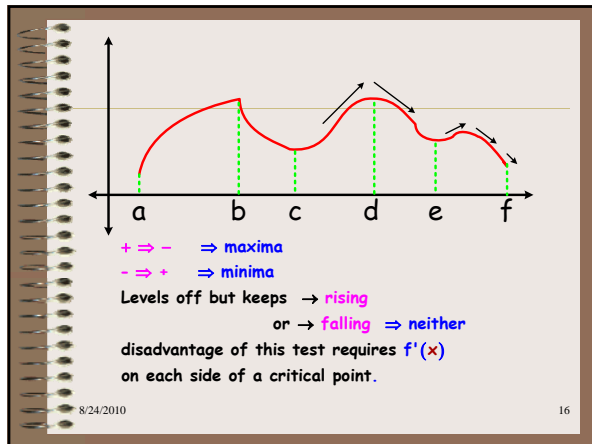
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### 1<sup>st</sup> derivative test

$f'(x) > 0$   
 means that the value is increasing  
 $f'(x) < 0$   
 means that the value is decreasing

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### 2<sup>nd</sup> derivative test

$f''(x) > 0 \Rightarrow \text{concave up}$    
 $f''(x) < 0 \Rightarrow \text{concave down}$    
 $f''(x) = 0 \Rightarrow \text{no conclusion}$

    
**Minimum** **Maximum** **No info**

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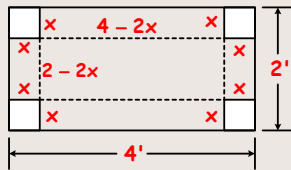
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## Derivative problem #1

An open box is to be created by cutting a square out of each corner of a  $2 \times 4$  ft sheet of cardboard and folding it up into the box.

What size square should be cut out to maximize the volume of the box?



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## Problem # 1 cont)

$$\text{Vol} = L \cdot w \cdot h$$

$$= x(4 - 2x)(2 - 2x)$$

$$= 4x^3 - 12x^2 + 8x$$

Critical numbers are

$$V'(x) = 12x^2 - 24x + 8 = 0$$

$$x = 1.577' \text{ or } x = 0.423'$$

$$V''(x) = 24x - 24$$

$$V''(1.577) = 13.85$$

$$V''(0.423) = -13.85$$

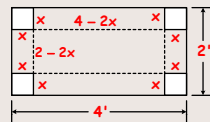
Cut 0.423 ft square out of each corner



Minimum



Maximum!!



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## Other uses of derivatives

- Rate of change
- $D_t(\text{position}(t)) = \text{Velocity}(t)$
- $D_t(\text{Velocity}(t)) = \text{Acceleration}(t)$

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## Related rates

We know the rate of change of one of the variables.

$y = f(x)$   $x$  and  $y$  vary with  $t$

$$\frac{dy}{dt} = \frac{df(x)}{dt} = \frac{df(x)}{dx} \cdot \frac{dx}{dt}$$

chain rule

$$= \frac{dy}{dx} = \frac{dy}{dx} \cdot \frac{dx}{dt} \quad \left( \text{we hopefully know } \frac{dx}{dt} \right)$$

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## Application Example

A spherical balloon is inflating so that its radius is increasing **1" per min**. How fast is the surface area increasing when the radius is **30"**?

surface area =  $4\pi r^2 = A$

$$\frac{dr}{dt} = 1"/\text{min} \quad \text{and} \quad r = 30"$$

$$\begin{aligned} \frac{dA}{dt} &= \frac{dA}{dr} \cdot \frac{dr}{dt} = \frac{d(4\pi r^2)}{dr} \cdot (1"/\text{min}) \\ &= 8\pi r \cdot (1"/\text{min}) = 8\pi(30") \cdot (1"/\text{min}) \\ &= \boxed{754 \text{ in}^2/\text{min}} \end{aligned}$$



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## Using differentials to approximate answers

Use differentials to approximate  $\ln(1.01)$

$$f(x) = \ln(x)$$

$$\ln(1) = 0 \quad \text{so let } x_0 = 1$$

$$x_1 = 1.01 \quad \text{so } \Delta x = 0.01$$

$\Delta x$  is small compared to the whole  
so result should be fairly accurate.

$$f'(x) = \frac{1}{x} \quad f'(x_0) = 1 \quad \left( \frac{1}{1} = 1 \right)$$

$$\begin{aligned} f(x_1) &\approx f(x_0) + f'(x_0) \cdot \Delta x \\ &\approx 0 + 1 \cdot (0.01) = .01 \end{aligned}$$

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$$\text{check : } \ln(1.01) = 0.00995 \Rightarrow \text{error} = \frac{1}{2}\%$$

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### Example

Given :  $y(x) = 3x^3 - 2x^2 + 7$

What is the slope of the function

at  $x = 4$  ?

$$y'(x) = 3(3)x^2 - 2(2)x = 9x^2 - 4x$$

$$y'(4) = 9(4)^2 - 4(4)$$

$$= 9(16) - 8 = 144 - 8$$

$$= 136$$

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### Example

What is the maximum of the function

$$y = -x^3 + 3x \quad \text{for } x \geq -1$$

$$y' = -3x^2 + 3 \quad \text{and} \quad y'' = -6x$$

$$\text{When } y' = 0 = -3x^2 + 3 \Rightarrow x^2 = 1 \therefore x = \pm 1$$

$$y''(1) = -6(1) = -6 < 0 \quad \therefore \text{a maximum}$$

$$y''(-1) = -6(-1) = 6 > 0 \quad \therefore \text{a minimum}$$

$$\text{so, } y(-1) = (-1)^3 + 3 = -1 + 3 = 2(\text{max})$$

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### Example (cont)

What is the point of inflection of the function

$$y = -x^3 + 3x - 2$$

$$y' = -3x^2 + 3 \quad \text{and} \quad y'' = -6x$$

$y = f(x)$  is an inflection point for  $x = a$  where

$f''(a) = 0$  and  $f''(a)$  changes sign about  $x = a$ , so,

$y''(0)$  when  $x = 0$  and  $y'' > 0$  for  $x < 0$

and  $y'' < 0$  for  $x > 0$

Therefore, this is an inflection point

$$y(0) = -(0)^3 + 3(0) - 2 = -2 \quad \text{so the answer is } (0, -2)$$

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